

RACE AROUND THE WORLD WITH CONES

- 2 teams of 3 players (P1, P2 and P3 against P4, P5 and P6).
- The teacher sends a ball to P1's forehand or backhand. P1 returns the ball and the 2 teams will play the point. For each shot, when the point is played, the players must immediately hit one of the cones set up in the corridor, come back through the corridor and return to the back of their respective row.
- Game of 10 points. At the end of the game, the teacher will send the ball to the other team (P4, P5, P6).
- You can also use the option to continue the rally (make the greatest number of shots in a rally) instead of playing the point.

△ = cone

